

HOW TO DRAW:

CABIN HEAD



STEP 1: Draw two upside-down Vs at the top of the page.



STEP 2: Connect the two Vs, erase the inside line and add three lines for the walls.



STEP 3: Draw a long, flat rectangle along the bottom and add a line in the middle.



STEP 4: Draw four little rectangles. One for the door, two for the windows and one on top for the chimney.



STEP 5: Draw four lines on the side of the cabin and one line down the top chimney rectangle.



STEP 6: Draw a long line along the left side. Add a backwards C and a little sideways V on the right side.



STEP 7: Draw a line for the mouth and two filled-in circles for the eyes. Add a line to complete the body.



STEP 8: Draw an open rectangle to make legs, then add squished sideways Vs for the feet.



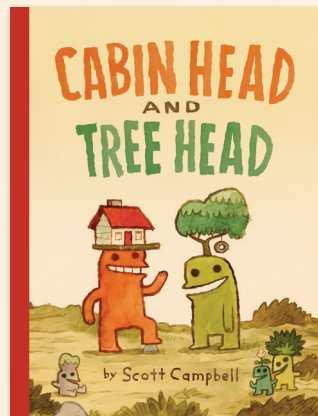
STEP 9: Draw curvy lines for arms. Add some finger bumps at the end.
AND THAT'S CABIN HEAD!

by author and illustrator

Scott Campbell



PRACTICE DRAWING CABIN HEAD HERE



Hardcover: 9781774885055

Paperback: 9781774885079

Meet Cabin Head and Tree Head!

Whether drawing or hiding or just saying HELLO or BYE-BYE, Cabin Head and Tree Head are irresistible buddies who have fun together, support one another's ideas (digging for treasure without a map) and help one another overcome challenges (bad leafcuts!).



HOW TO DRAW:

TREE HEAD



STEP 1: Draw two roundy humps at the top of the page with the bigger hump on the right.



STEP 2: Draw three long wavy lines from the left side to the right.



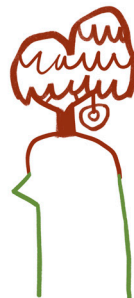
STEP 3: Draw a curvy Y under the bottom to make the little tree trunk and add little branches.



STEP 4: Draw a donut under the right side of the tree.



STEP 5: Draw a big hump under the tree. Add a line from the tree to the middle of the tire swing.



STEP 6: Draw a little sideways V on the left side and add two lines coming down to the ground.



STEP 7: Draw a line for the mouth and two filled-in circles for the eyes.



STEP 8: Draw an open rectangle to make legs, then add squished sideways Vs for the feet.



STEP 9: Draw some lines for arms. Add some finger bumps at the end.
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NOW THAT YOU'VE PRACTICED DRAWING CABIN HEAD AND TREE HEAD, CREATE A SHORT COMIC ABOUT THEM HERE:

